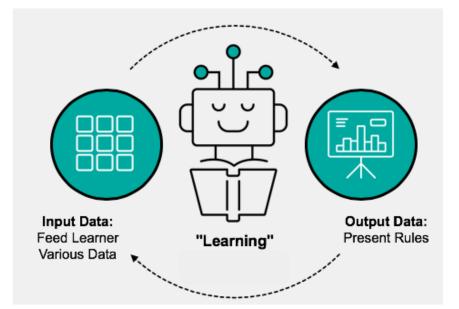
# Logic-based Learning

#### Alessandra Russo and Mark Law Joint Tutorial



### Overview

- Introducing Logic-based Learning
- Learning from entailment
  - Definition of learning task
  - Semantics
  - Algorithms
- Non-Monotonic Learning
  - Meta-level Learning
- Some applications



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## Machine Learning in Al...



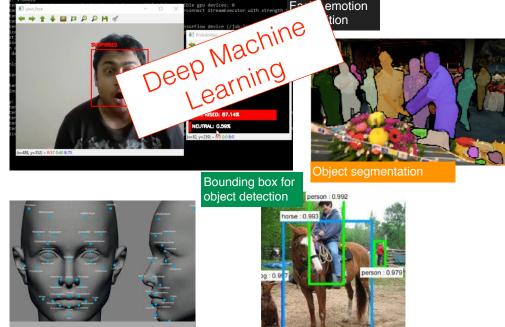


Deep neural networks learns from human expert games and games of self-play. [*Nature 2016*]

Single system teaches itself to master chess, shoji and go, using rules of the game.

#### Advantages

- Learns from large datasets
- Very effective for single specific tasks
- Sometimes better than humans



Facial recognition

#### Drawbacks

- Not able to use prior knowledge
- Not able to generalise
- Learned models are not interpretable



## ... Logic-based Learning in Al

Artificially-intelligent Robot Scientist 'Eve' could boost search for new drugs

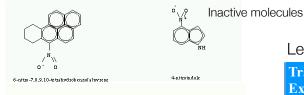


ogic-based Learning pothesis of scientific experiments. Automatically originate explain observations, device experiments, and physically run the experiments [Letters to Nature 2003]

#### Advantages

- Uses prior knowledge
- Able to generalise
- Can support continuous learning
- Learns from few examples
- Learned models are interpretable  $\bigcirc$

4-nitropents[cd]pyre



Carcinogenicity, structural description of organic compounds

#### Learning Grammars

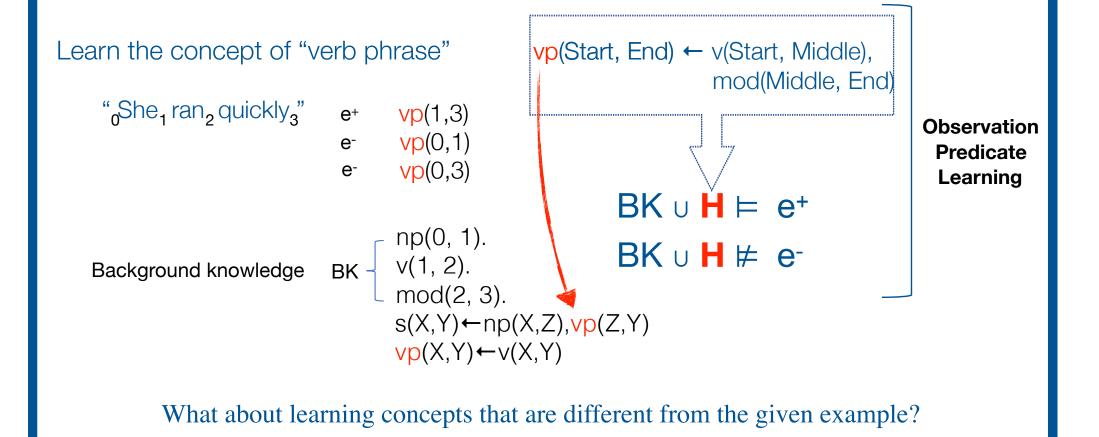
Training Examples	Learned knowledge	Prior knowledge
s(0, 3) +	$np(X, Y) \leftarrow word(``She", X, Y)$	word("She", 0, 1)
	$mod(X, Y) \leftarrow word(quickly, X, Y)$	word(quickly, 2, 3)
	$s(X, Y) \leftarrow np(X, Z), vp(Z, Y)$	word(ran, 1, 2)
	$vp(X, Y) \leftarrow v(X, Y)$	$\leftarrow$ v(1, 3)

#### ... Logic-based Learning in Al Knowledge representation Machine Logic-based Learning Logic Programming Learning Answer Set Programming Extract information from data Declarative knowledge Make predictions on unseen data **Clear semantics** Learning from past observations Sound (and complete) inference

#### **General-purpose machine learning algorithms**

- Iearn from small (noisy) labelled structured data using declarative prior knowledge
- learn declarative knowledge expressed in some predicate logic formalism
  - can support transfer and continuous learning
- learned models are interpretable, and guaranteed to meet semantic properties

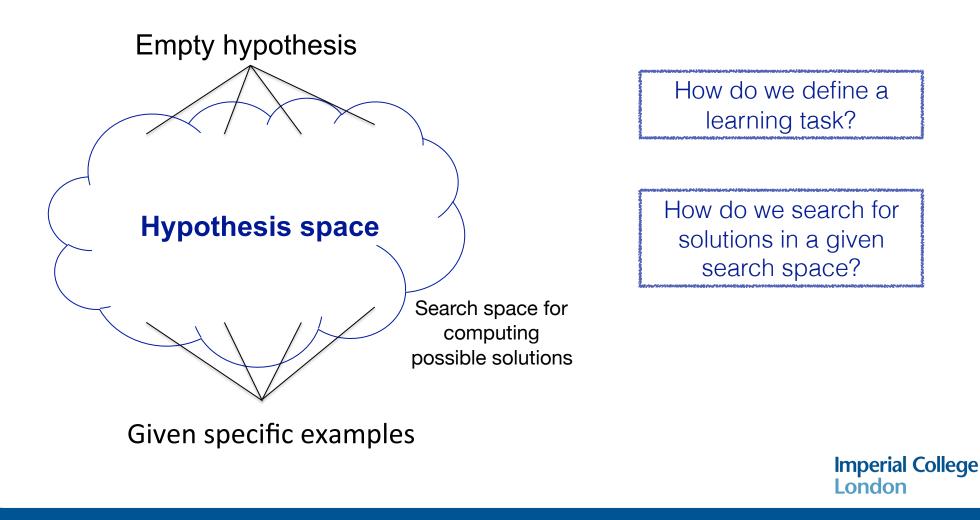
## An intuitive example



**Non-Observation Predicate Learning** 

### Learning as a search problem

Logic-based learning: a computational mechanism for inducing declarative programs from examples of what is known to be true or false (in the models of the learned programs).



## Learning Task: informal definition

#### Given

- Set of *positive examples* (E+) and set of *negative examples* (E-) in  $\mathcal{L}_e$
- Background knowledge (B) in  $\mathcal{L}_{B}$
- Set of possible solutions (S<sub>M</sub>) in a *language bias*  $\mathcal{L}_{H}$
- Covers relation over  $\mathcal{L}_{B}$  ,  $\mathcal{L}_{H}$  and  $\mathcal{L}_{e}$

#### Find

- Solution  $H \in S_M$  such that:
  - Covers(B, H, e) for every  $e \in E^+$  (H is complete)
  - $\neg Covers(B, H, e)$  for every  $e \in E^-$  (H is consistent)

Different notions of Covers relation capture different learning frameworks.

[Logical Setting for concept-learning. Luc De Raedt, AIJ 95, 187-201]

## Learning Task: informal definition

#### Given

- Set of positive examples (E+) and set of negative examples (E-) in  $\mathcal{L}_{e}$
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- Set of possible solutions (S<sub>M</sub>) in a *language bias*  $\mathcal{L}_{H}$
- Covers relation over  $\mathcal{L}_{B}$  ,  $\mathcal{L}_{H}$  and  $\mathcal{L}_{e}$
- Quality criterion over  $\mathcal{L}_{B}$ ,  $\mathcal{L}_{M}$  and  $\mathcal{L}_{e}$ , scoring possible solutions

#### Find

- Solution  $H \in S_M$  such that:
  - Covers(B, H, e) for every  $e \in E^+$  (H is complete)
  - $\neg Covers(B, H, e)$  for every  $e \in E^-$  (H is consistent)
  - H has the highest quality.

Different notions of Covers relation capture different learning frameworks.

[Logical Setting for concept-learning. Luc De Raedt, AIJ 95, 187-201]

### Learning from entailment

 $\mathcal{L}_B$  and  $\mathcal{L}_M$  are languages for definite clausal theories

A *learning from entailment* task  $T_{LFE}$  is a tuple (B, S<sub>M</sub>, E<sup>+</sup>,E<sup>-</sup>) where B is a definite clausal theory, S<sub>M</sub> is a set of clauses, E<sup>+</sup> and E<sup>-</sup> are sets of facts *Covers*(B, H, e) iff  $B \cup H \models e$ , where  $H \subseteq S_M$ 

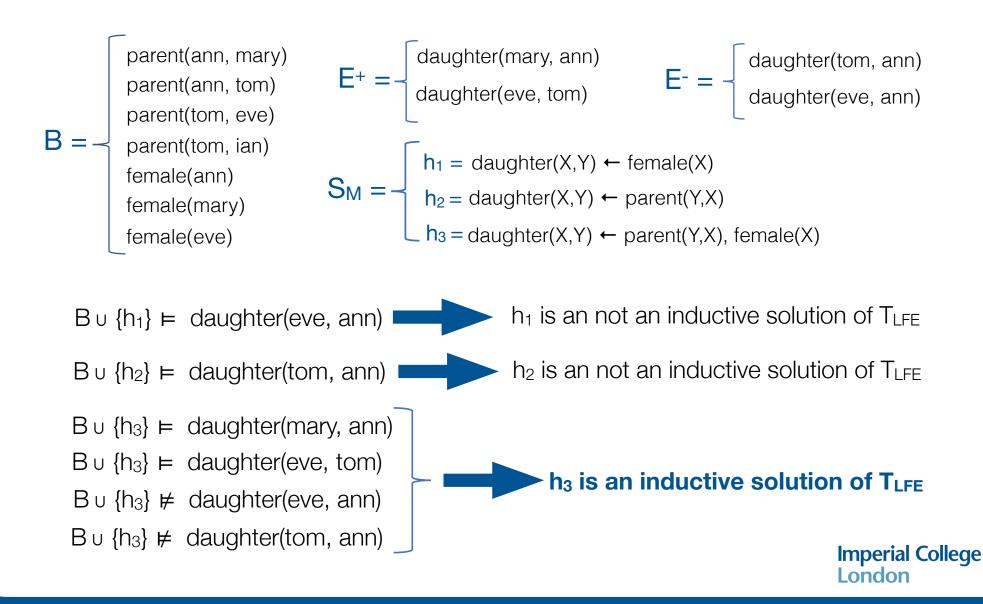
A clausal theory  $H \subseteq S_M$  is an inductive solution of  $T_{LFE}$  if and only if

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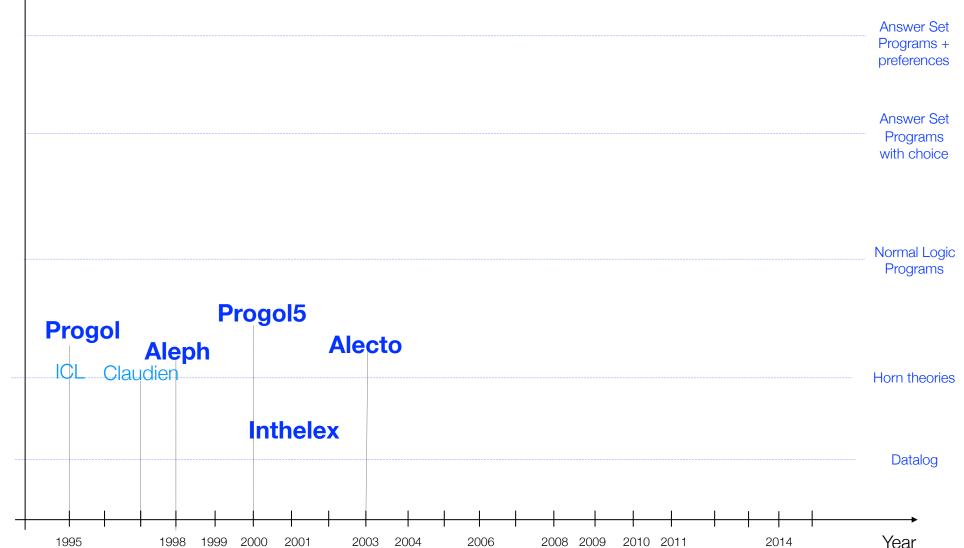
- Covers(B, H, e)  $\forall e \in E^+$
- ▶ ¬*Covers*(B, H, e)  $\forall e \in E^{-}$

### LFE: example of learning task

Consider  $T_{LFE} = (B, S_M, E^+, E^-)$  task given by:

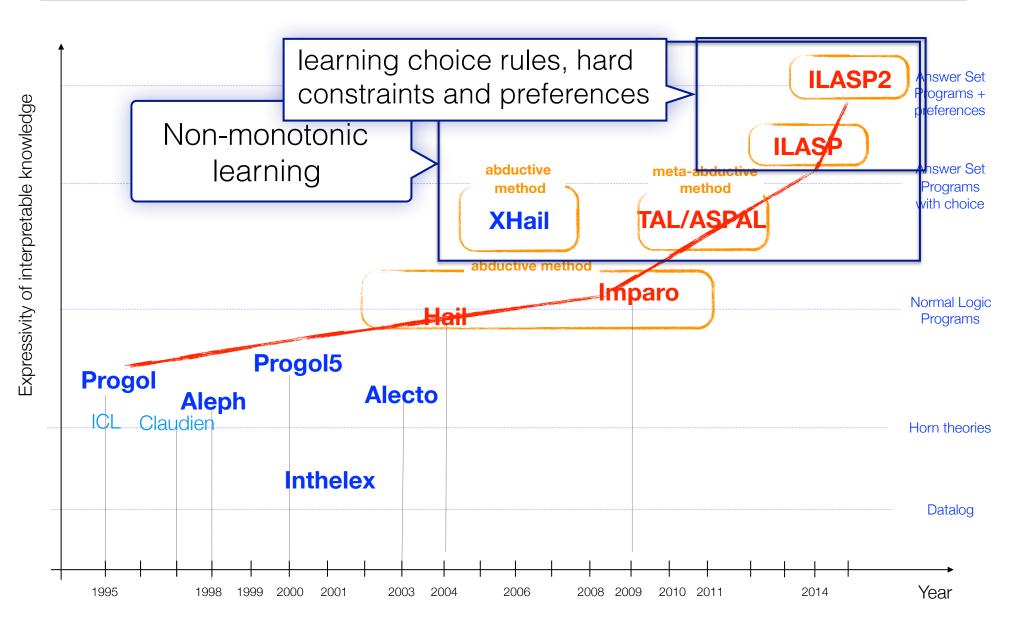


## Early Algorithms and Systems...



Expressivity of interpretable knowledge

### Our recent advancement...



The complexity and generality of Learning Answer Set Programs, Mark Law, Alessandra Russo, Krysia Broda, AIJ (2018).

## Learning from entailment

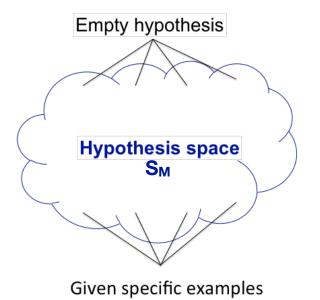
#### Definition

A LFE task  $T_{LFE}$  is a tuple (B, S<sub>M</sub>, E<sup>+</sup>, E<sup>-</sup>) where B is a definite clausal theory, called *background knowledge*, S<sub>M</sub> is a set of clauses, called *hypothesis space*, E<sup>+</sup> is a set of facts, called *positive examples*, and E<sup>-</sup> is a set of facts, called *negative examples*.

An hypothesis  $H \subseteq S_M$  is an inductive solution of  $T_{LFE}$  if and only if

(i)  $\mathsf{B} \cup \mathsf{H} \vDash \mathsf{e}^+ \forall \mathsf{e}^+ \in \mathsf{E}^+$  (ii)  $\mathsf{B} \cup \mathsf{H} \nvDash \mathsf{e}^- \forall \mathsf{e}^- \in \mathsf{E}^-$ 

How do we search for solutions in a given hypothesis space?



**Generality Relation** 

 $H_i$  more general then  $H_j$  iff  $H_i \models H_j$ 

 $\Im$  ¬covers(B, H<sub>i</sub>, e<sup>+</sup>)  $\Rightarrow$  ¬covers(B, H<sub>j</sub>, e<sup>+</sup>)

 $\stackrel{\scriptstyle{\flat}}{=}$  covers(B, H<sub>j</sub>, e<sup>-</sup>)  $\Rightarrow$  covers(B, H<sub>i</sub>, e<sup>-</sup>)

 $H_i$  generalises H<sub>j</sub> iff H<sub>i</sub>  $\theta$ -subsumes H<sub>j</sub>



### Defining the hypothesis space

Language bias  $\mathcal{L}_{H}$  is defined declaratively by mode declarations.

head declaration: modeh(s)body declaration: modeb(s)

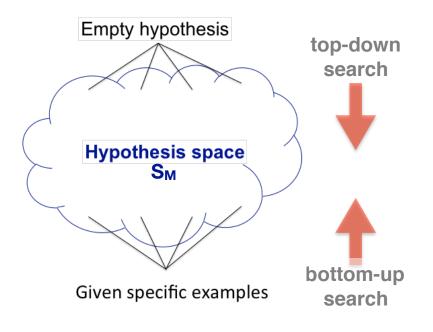
s is a ground atom with one or more placemarkers: +t, -t, #t, where t denotes a type

where p is type person

 $\begin{array}{c} \text{grandfather}(X,Y) \leftarrow \text{father}(X,Z), \\ \text{parent}(Z,Y) \end{array} \quad \begin{array}{c} \text{Compatible with M} \\ \text{grandfather}(X,Y) \leftarrow \text{parent}(X,Z), \\ \text{father}(Z,Y) \end{array} \quad \begin{array}{c} \text{Not compatible} \\ \text{with M} \end{array}$ 

 $S_M$  is the set of all clauses that are compatible with the set of mode declarations M.

### Searching for solutions



#### Use of efficient specialisation operators.

- Shapiro's refinement operators
- Quinlan's FOIL system

#### Use of efficient generalisation operators.

- Plotkin's least general generalisation
- Muggleton's inverse resolution (GOLEM, CIGOL,...)

#### Mixed approach:

Covering loop over the set of positive examples 1.Compute most specific solution for a given example 2.Generalise the most specific clause. Progol5 HAIL Imparo

### Inverse entailment (IE) Approach

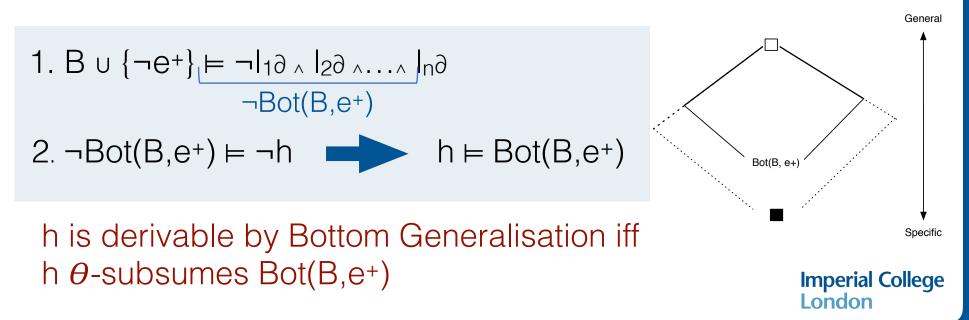
Mechanism for computing the most specific solution for a given example

Given a learning task  $T_{LFE} = (B, S_M, E^+, E^-)$ , and an example  $e^+ \in E^+$ 

 $B \cup \{h\} \models e^+$  iff  $B \cup \{\neg e^+\} \models \neg h$ 

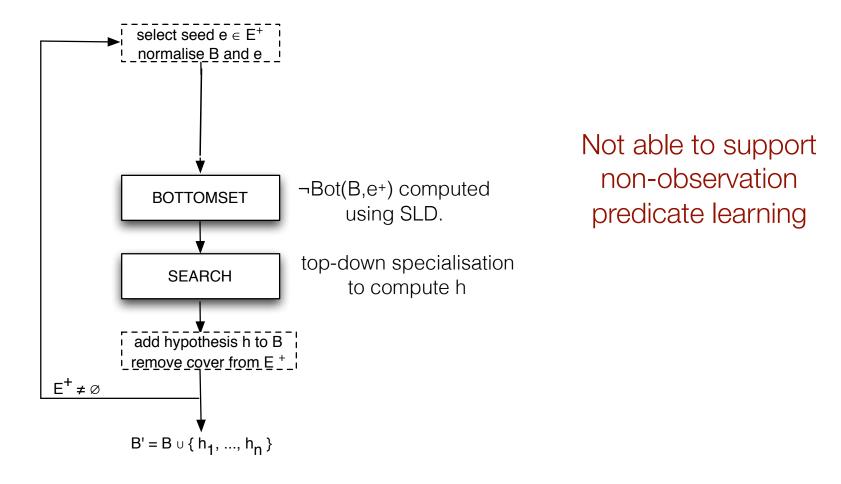
The negation of an hypothesis can be generated deductively from B  $\cup$  { $\neg e^+$ }.

Let ¬Bot(B,e<sup>+</sup>) be the negation of the most specific clause that covers a given examples, called Bottom Clause, denoted Bot(B,e<sup>+</sup>).



## Progol

- ▶ Use Covering loop: compute an hypothesis for each seed example e+
- Mode Declarations M to constrain the computation of the Bot(B,e+)

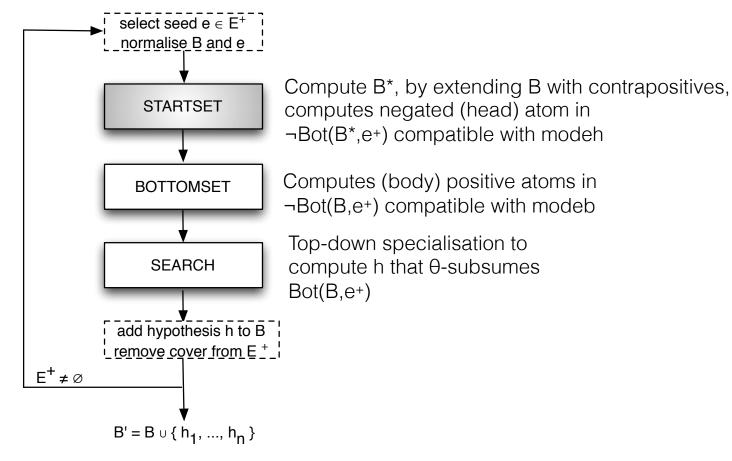


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## Progol5

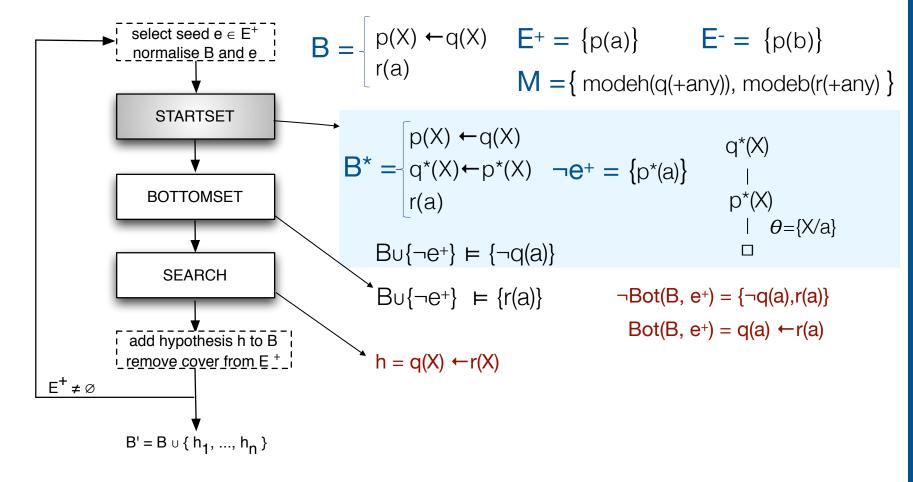
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- ▶ Use Covering loop: compute an hypothesis for each seed example e+
- Mode Declarations M to constrain the computation of the Bot(B,e+)



## Progol5

- ▶ Use Covering loop: compute an hypothesis for each seed example e+
- Mode Declarations M to constrain the computation of the Bot(B,e+)

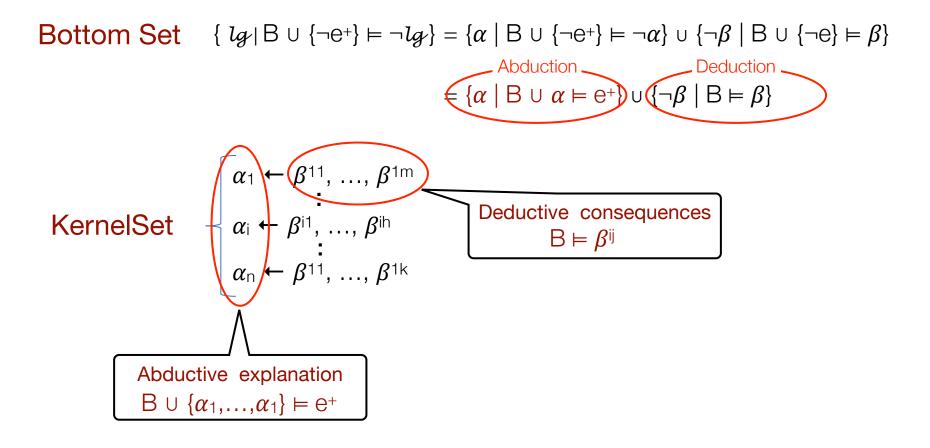


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Incompleteness of Progol5  $B = \begin{cases} a \leftarrow b, c \\ b \leftarrow c \end{cases} \qquad E^+ = \{a\} \qquad h = \{c\}$ h is derivable by Bottom Generalisation but cannot be computed by Progol5  $c \in Bot(B,e)$  $\mathsf{B}\cup\{\neg e^+\}=\mathsf{B}\cup\{\neg a\}\models \neg a \land \neg c$ h θ-subsumes Bot(B,e<sup>+</sup>)  $B^{*} = \begin{cases} a \leftarrow b, c \\ c^{*} \leftarrow a^{*}, b \\ b^{*} \leftarrow a^{*}, c \\ b \leftarrow c \\ c^{*} \leftarrow b^{*} \end{cases} \qquad E^{+} = \{a\} \qquad h = \{c\}$ С\* **b**\* a\*, b a\*, c Failed SLD derivation c ∉ STARTSET(B, e<sup>+</sup>) **Imperial College** London

## Generalising Bottom Set

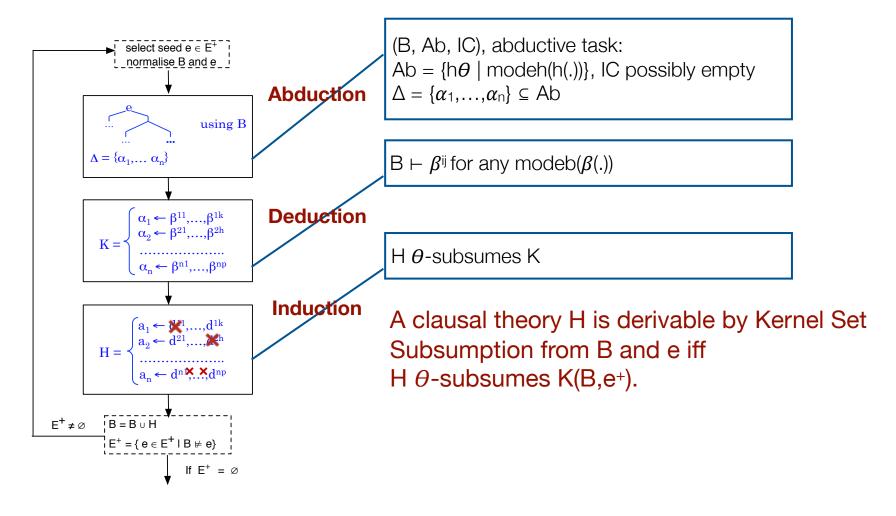
Theory completion by contrapositive is not sufficient to compute the full semantics of Bottom Generalisation



Oliver Ray, Krysia Broda, Alessandra Russo. Generalised Kernel Sets for Inverse Entailment. ICLP 2004: 165-17.

#### Hybrid abductive inductive learning (HAIL)

Consider a LFE task  $T_{LFE} = (B, S_M, E^+, E^-)$  where B is a definite clausal theory,  $S_M$  is a set of clauses,  $E^+$  is a set of positive examples and  $E^-$  is a set of negative examples.



Oliver Ray, Krysia Broda, Alessandra Russo, A Hybrid Abductive Inductive Proof Procedure. Logic Journal of the IGPL 12(5): 371-397 (2004).

## HAIL example

M = -

- sad(X) ←tired(X), poor(X) academic(oli) academic(ale)
- B = academic(kb) student(oli) lecturer(ale) lecturer(kb)
- 1. Abduction:
  - $\Delta = \{ tired(ale), poor(ale) \}$
- 2. Deduction:

 $B \models \{academic(ale), academic(kb), lecturer(ale), lecturer(kb)\}$ 

 $K_g = \begin{cases} tired(ale) \leftarrow academic(ale), lecturer(ale) \\ poor(ale) \leftarrow academic(ale), lecturer(ale) \end{cases}$ 

$$\mathbf{K} = \begin{cases} \text{tired}(X) \leftarrow \text{academic}(X), \text{ lecturer}(X) \\ \text{poor}(X) \leftarrow \text{academic}(X), \text{ lecturer}(X) \end{cases}$$

3. 
$$H = \begin{cases} tired(X) \\ poor(X) \leftarrow lecturer(X) \end{cases}$$

 $E^+ = \begin{cases} sad(ale) \\ sad(kb) \end{cases}$   $E^- = \begin{cases} sad(oli) \\ poor(oli) \end{cases}$ 

modeh(tired(+academic))

modeh(poor(+academic)

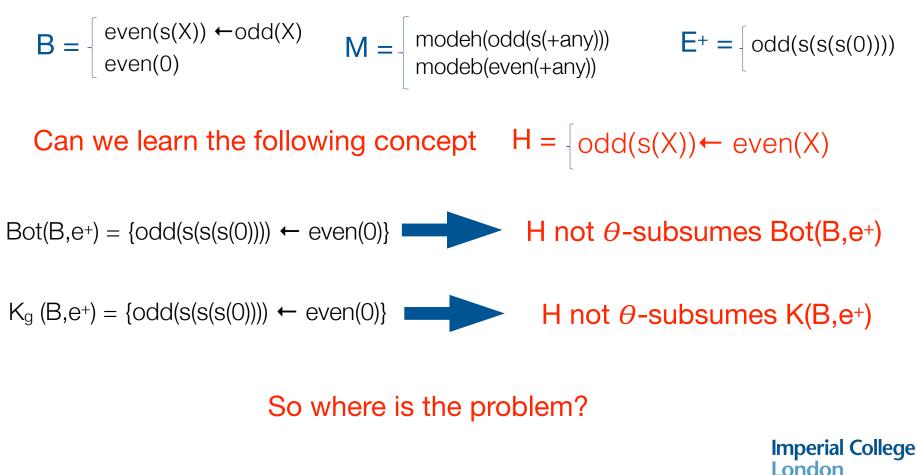
modeb(lecturer(+academic)

modeb(academic`(+academic))

### Further case of incompleteness

Progol5 incomplete for non-Observation Predicate Learning (non-OPL) Bottom Set incomplete with respect to multiple clause learning

Yamamoto's example



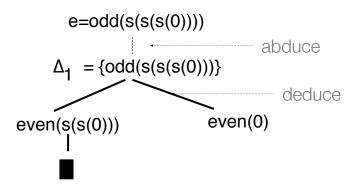
### Induction on Failure

#### Yamamoto's example

$$B = \begin{cases} even(s(X)) \leftarrow odd(X) \\ even(0) \end{cases}$$
$$M = \begin{cases} modeh(odd(s(+any))) \\ modeb(even(+any)) \end{cases}$$

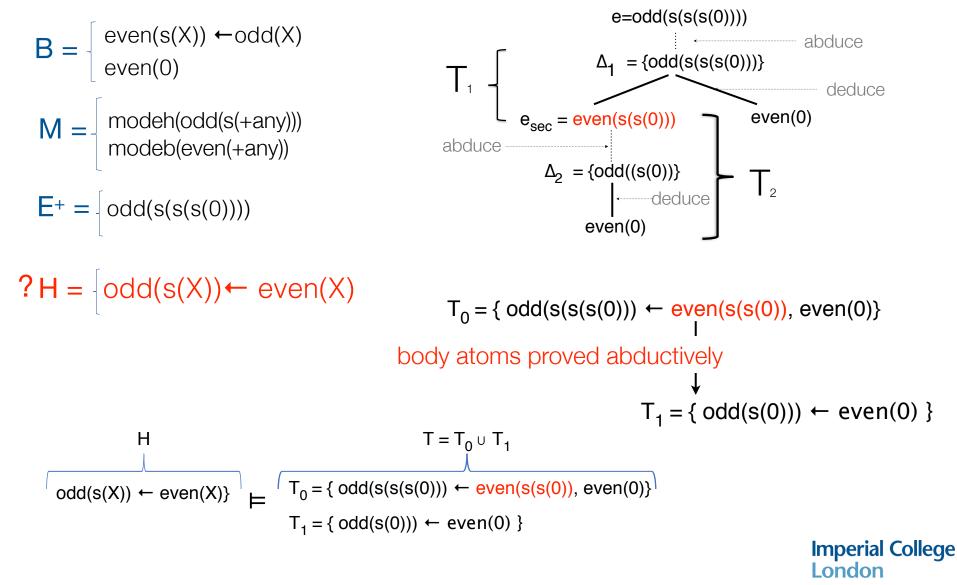
$$\mathsf{E}^{+} = \left[ \operatorname{odd}(\mathsf{s}(\mathsf{s}(\mathsf{s}(0)))) \right]$$

**?** H = 
$$\left\{ odd(s(X)) \leftarrow even(X) \right\}$$



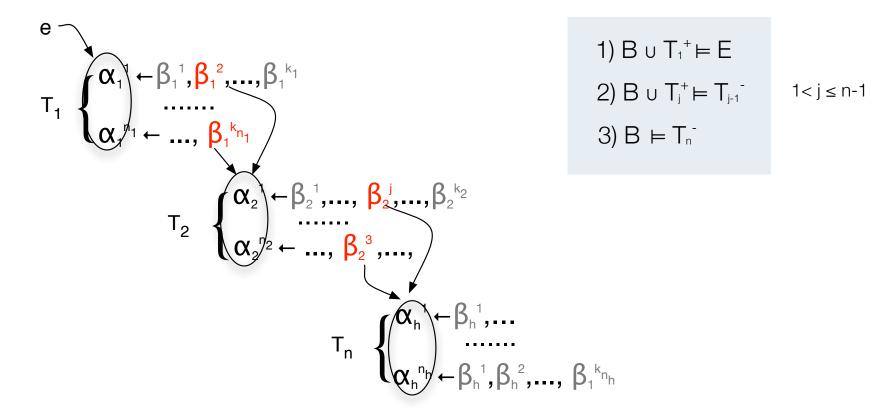
### Induction on Failure

#### Yamamoto's example



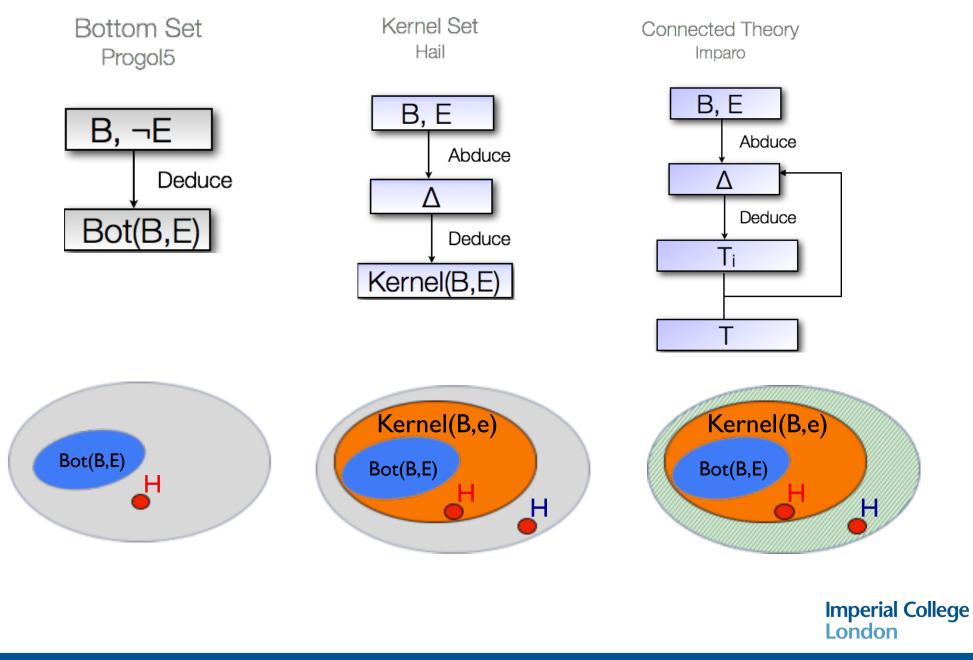
#### Extending Kernel Sets to Connected Theories

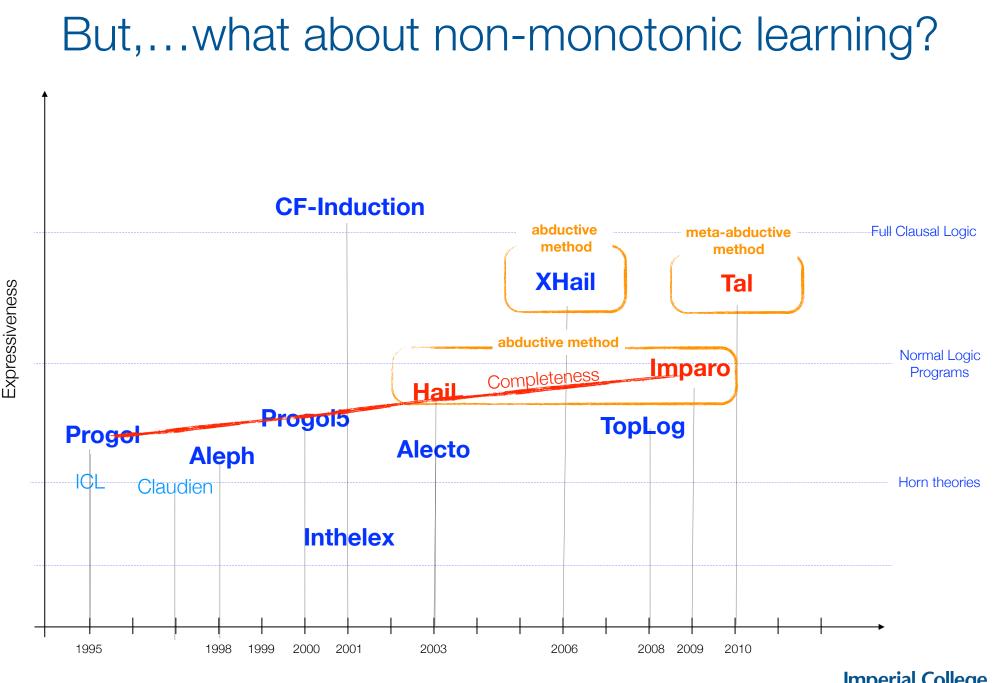
 $\mathsf{T} = \mathsf{T}_1 \cup \mathsf{T}_2 \cup \ldots \cup \mathsf{T}_n$ 



A clausal theory H is derivable by Connected Theory Generalisation from B and e iff H  $\theta$ -subsumes T

### IE: semantics generalisations





#### But,...what about non-monotonic learning?

Background knowledge (B) and hypothesis (H) are normal logic programs

- Covering loop search strategy is no longer applicable
- Incremental learning and generalisation techniques for definite programs are unsound

obeys(X,Y) ← *not* officer(X), officer(Y) wears\_hat(price)

wears\_hat(osbourne) has\_stripe(osbourne)

B =

H<sub>ground</sub> = officer(osbourne) ← wears\_hat(osbourne)

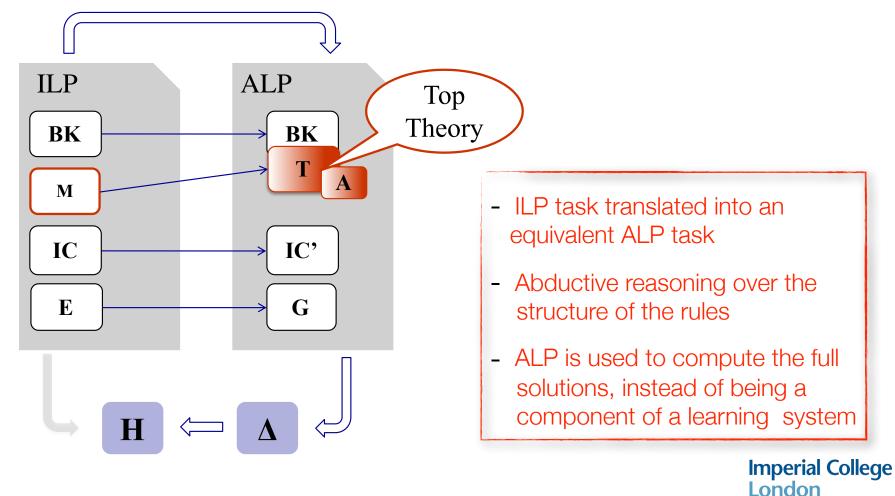
 $E^+ = obeys(prince,osbourne)$ 

M = modeh(officer(+any)) modeb(has\_stripe(+any))

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### Top-Directed Abductive Leaning (TAL)

- ► Learning hypotheses using a top-down approach.
- Computation and generalization of hypotheses combined into a single abductive-based proof procedure.



### Top-Directed Abductive Leaning (TAL)

#### Algorithm: TAL

Input: Learning task <B, S<sub>M</sub>, E> B background knowledge, E examples, S<sub>M</sub> hypothesis space

**Output:** H hypothesis

- $T_M = Pre-processing(B, E, S_M)$
- $\Delta$  = Abduce(B U T<sub>M</sub>, {rule(.)}, Ø) with goal E

H = Post-processing( $\Delta$ , M)



### TAL: Example

eh: modeh(even(+nat))

bno: modeb(not odd(+nat))
be: modeb(even(+nat))
bs: modeb(+nat = s(+nat))

oh: modeh(odd(+nat))

$$\mathsf{B} = \boxed{\mathsf{even}(0)} \qquad \mathsf{M} =$$

 $\begin{array}{l} \mathsf{even}(\mathsf{X}) \leftarrow \mathsf{body}(\,[\mathsf{X}],\,[(\mathsf{eh},\,[\,\,],\,[\,\,])]\,)\\ \mathsf{odd}(\mathsf{X}) \leftarrow \mathsf{body}([\mathsf{X}],\,[(\mathsf{oh},\,[\,\,],\,[\,\,])]\,) \end{array}$ 

body(InputSoFar, Rule)  $\leftarrow$  rule(Rule) body(InputSoFar, Rule)  $\leftarrow$ 

#### not odd(X),

```
link_variables([X], InputSoFar, Links),
append(Rule, [(bno, Links,[])], NRule),
append(InputSoFar, [], NewInputs),
body(NewInputs, NRule).
```

body(InputSoFar, Rule) ←

#### even(X),

link\_variables([X], InputSoFar, Links), append(Rule, [(be, [], Links)], NRule), append(InputSoFar, [], NewInputs), body(NewInputs, NRule).

#### body(Inputs, Rule) ←

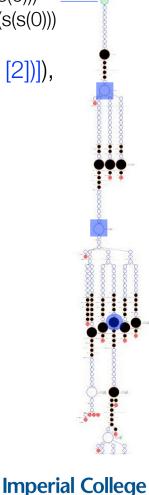
#### s(X) = Y,

link\_variables([X], InputSoFar, Links), append(Rule, [(bs, [], Links)], NRule), link\_variables([X], Inputs, Links), append(InputSoFar, [], NewInputs), body(NewInputs, NRule).  $\mathsf{E} = \begin{vmatrix} \mathsf{odd}(\mathsf{s}(\mathsf{s}(\mathsf{s}(0)))) \\ \mathsf{not} \ \mathsf{odd}(\mathsf{s}(\mathsf{s}(0))) \end{vmatrix}$ 

odd(s(s(s(0))) \_ not odd(s(s(0)))

 $\Delta = \{ \text{rule}([(oh,[], []), (bs, [], [1]), (be, [], [2])]), \\ \text{rule}([(eh,[], []), (bno, [], [1])] \}$ 

$$H = \{ odd(X) \leftarrow s(X) = Y, even(Y) \\ even(X) \leftarrow not odd(X) \}$$



#### Top-directed abductive learning: Summary

- Reuse of existing abductive proof procedures,
- Can support definition of meta-integrity constraints on the language bias
- ✓ Able to learn:
  - normal programs (with NAF)
  - non-observed concepts
  - recursive and connected theories
- ✓ Sound and Completeness with respect to 3-valued completion semantics

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#### Collaborators...



Krysia Broda



Oliver Ray



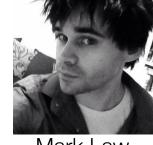
Tim Kimber



Domenico Corapi



Dalal Alrajeh Katsumi Inoue



Mark Law

Naranker Dulay







Jeff Kramer





Sebastian Uchitel

#### **Questions?**

